

# To Fragment or Not To Fragment: Viability of NC-OFDMA in Multihop Networks



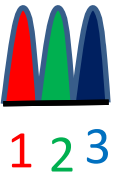
Muhammad Nazmul Islam  
WINLAB, Rutgers University

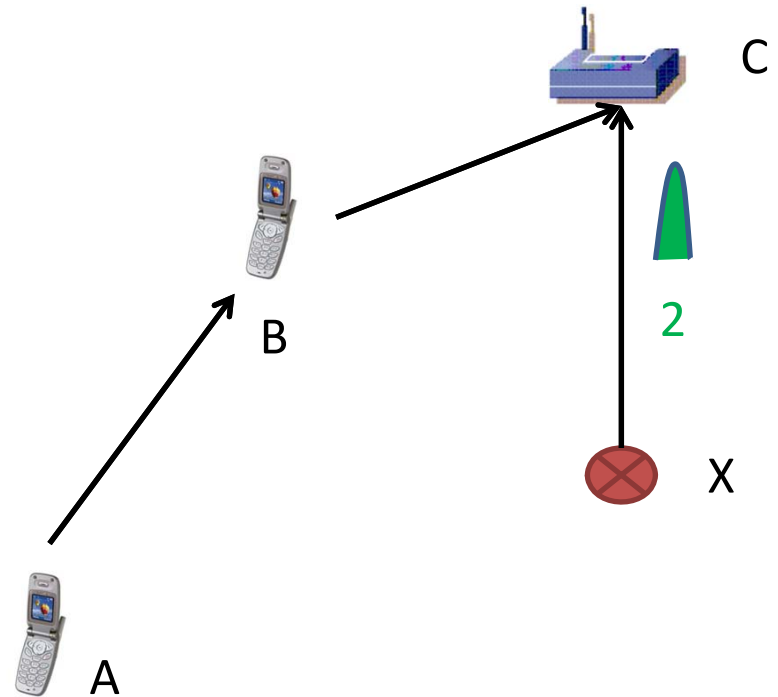
# Availability of Non-Contiguous Spectrum

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- Demand for wireless services is increasing rapidly
  - Qualcomm predicts a 1000x increase by 2020
- FCC has opened up 300 MHz in TV bands
  - Plans to open up additional 500 MHz “license-by-rule” bands by 2020
- Any radio can use these bands if it abides by FCC rules
- If uncoordinated networks use these bands, they will adjust spectrum usage according to traffic demands
  - Available bands will become non-contiguous
- TV white space is itself non-contiguous in nature

# Case for Noncontiguous OFDMA - I

- Three available channels   
1 2 3
- Node A transmits to node C via node B.
- Node B relays node A's data and transmits its own data to node C.
- Node X, an external and uncontrollable interferer, transmits in channel 2.

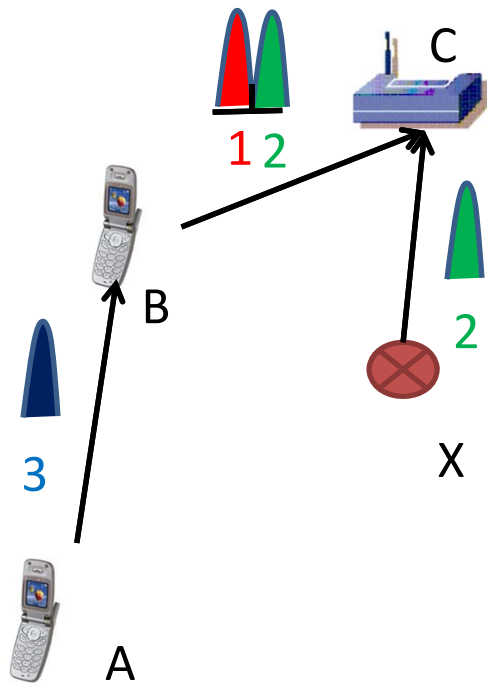


❑ If we use max-min rate objective and allocate channels, node B requires two channels; node A requires one channel

❑ Scheduling options for Node A and Node B?

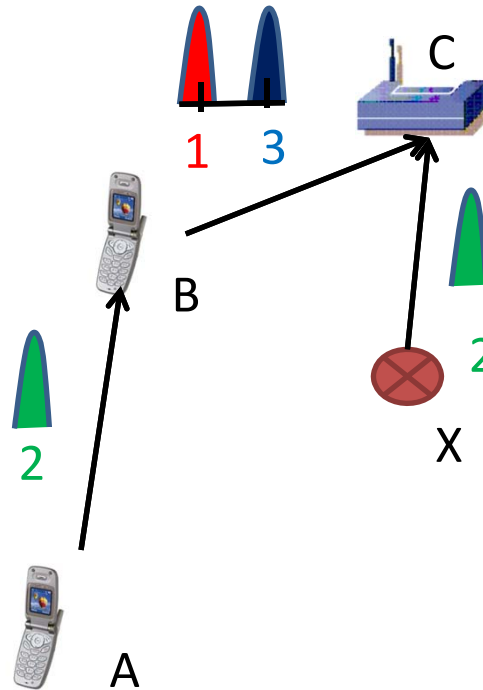
# Case for Noncontiguous OFDMA - II

#1: Contiguous OFDM



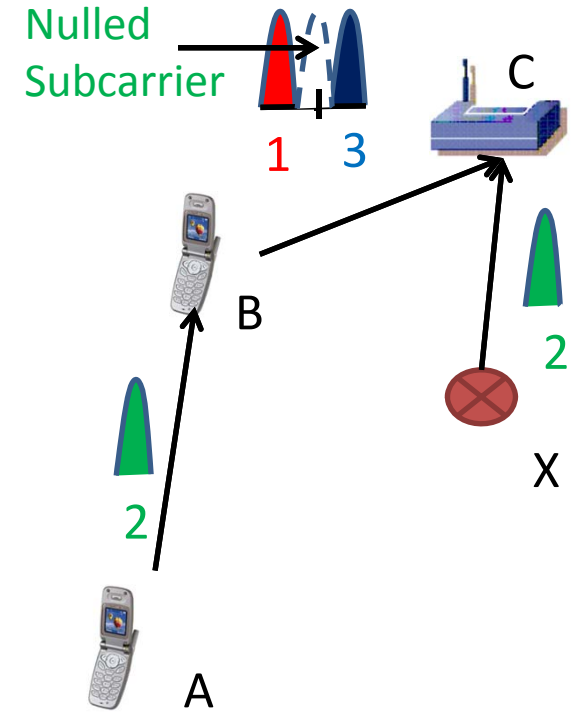
- Transmission in link BC suffers interference in channel 2

#2: Multiple RF front ends



- Spectrum fragmentation limited by number of radio front ends

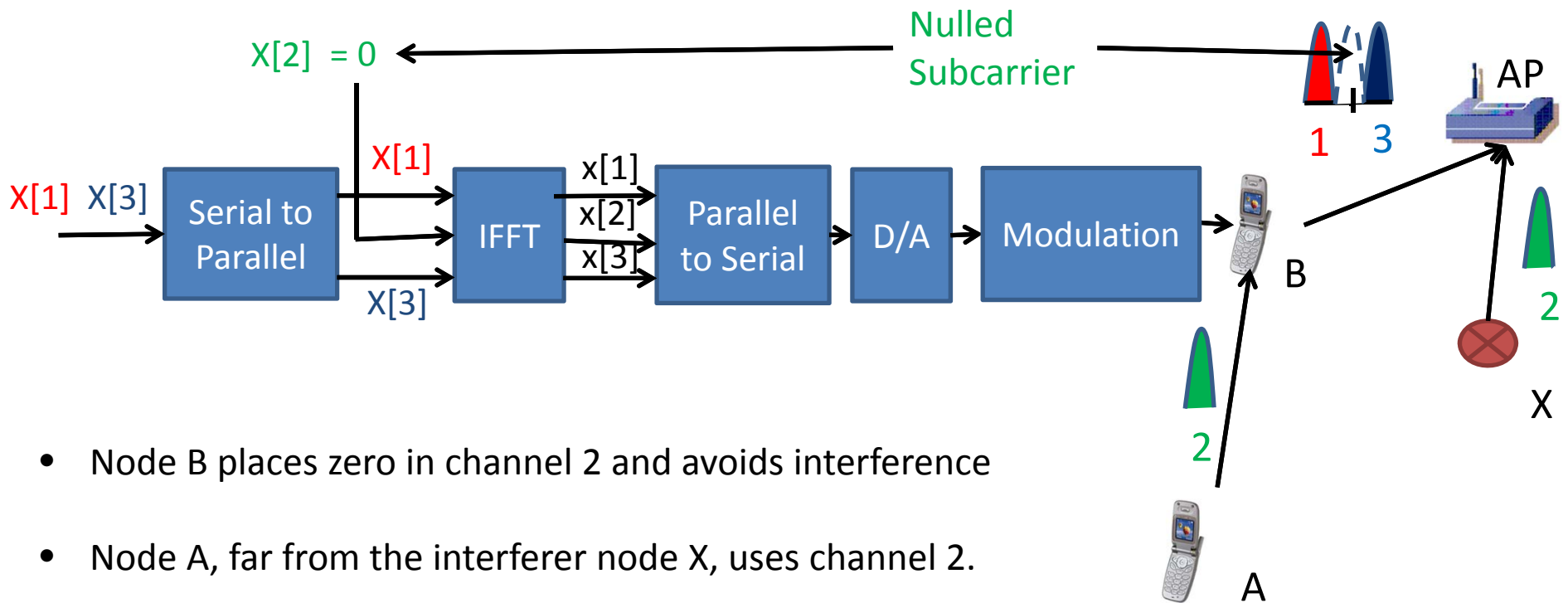
#3: Non-Contiguous OFDM (NC-OFDMA)



- NC-OFDM accesses multiple fragmented spectrum chunks with single radio front end

# NC-OFDM Operation

#3: Non-Contiguous OFDM



- Node B places zero in channel 2 and avoids interference
- Node A, far from the interferer node X, uses channel 2.
- Both nodes use better channels.
- Node B spans three channels, *instead of two.*
  - *Sampling rate increases.*

NC-OFDM accesses multiple fragmented spectrum chunks with single radio front end

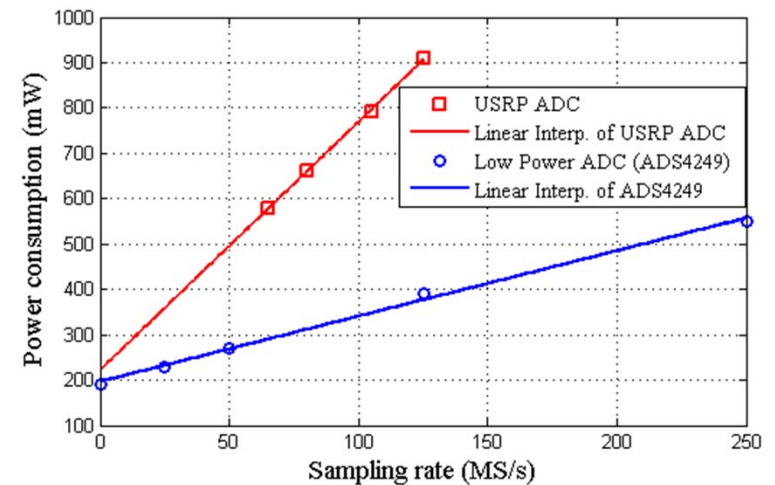
# Benefits and Challenges of NC-OFDMA

## Benefits:

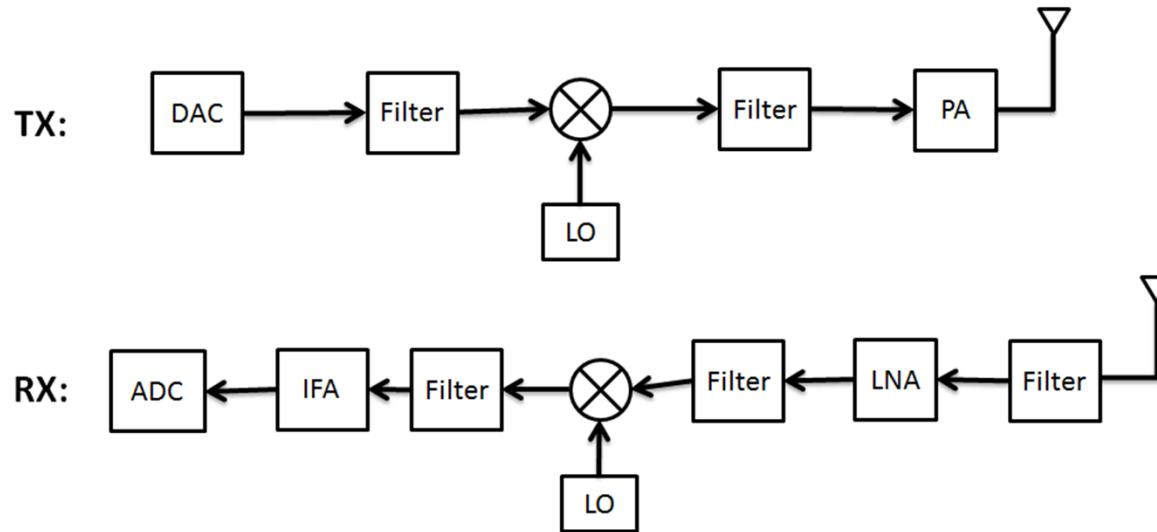
- Avoids interference, incumbent users.
- Uses better channels

## Challenges:

- Increases sampling rate
  - Increases ADC & DAC power
  - Increases amplifier power



# Power Consumption Model



- ADC and DAC power depend on the sampling rate
- Other blocks deal with analog signals – power consumption does not depend on sampling rate
  - We ignore programmable amplifier's power consumption here.

$$\text{Tx Power, } p_t = \alpha_1 + \alpha_2 f_s + \sum_{m \in M} p_m \quad \text{Rx Power, } p_r = \beta_1 + \beta_2 f_s.$$

$\alpha_1, \alpha_2, \beta_1, \beta_2$  – constants     $f_s$  - Sampling rate     $p_m$  - Allotted power in channel m.

# Optimization Formulation – Our Approach

## Formulation

$$\min \sum_{i \in N} P_{sys,i}$$

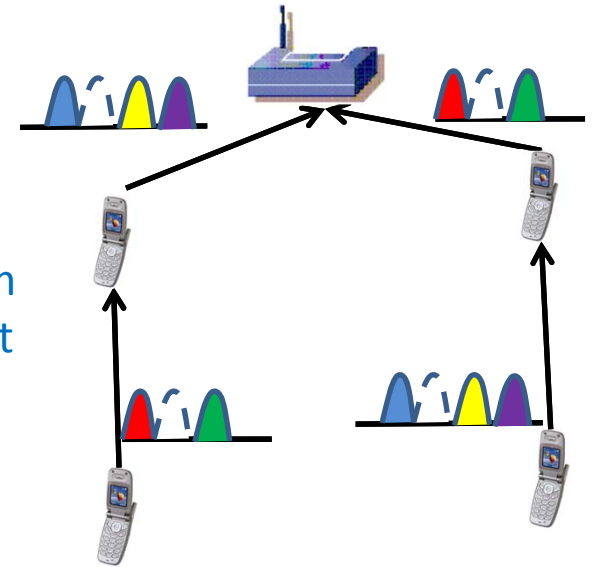
Total System  
Power Minimization

$$(P_{TxCkt,i} + P_{RxCkt,i} + \sum_{j \in N} P_{ij}) \leq P_{sys,i} \quad \forall i \in N$$

Individual System  
Power Constraint

$$W \log_2 \left( 1 + \frac{g_{ij} P_{ij}}{N_0 W} \right) \geq f_{ij} \quad \forall (i,j) \in (N,N)$$

Capacity  
Constraint



Interference, flow conservation, half duplex constraints

## Notation

$N$  – Set of nodes.  $P_{sys,i}$  – System power of node  $i$ .

$P_{TxCkt,i}$  – Ckt power of node  $i$ 's Tx path,  $P_{ij}$  – Emitted power at link  $ij$

$W$  – Bandwidth,  $N_0$  – Noise Spectral Density,  $g_{ij}$  – Link gain of  $ij$ ,  $f_{ij}$  – Flow at  $ij$ .



# Transmit Power Minimization - Waterfilling

## Formulation

$$\min \sum_{i \in N} P_{Tx,i}$$

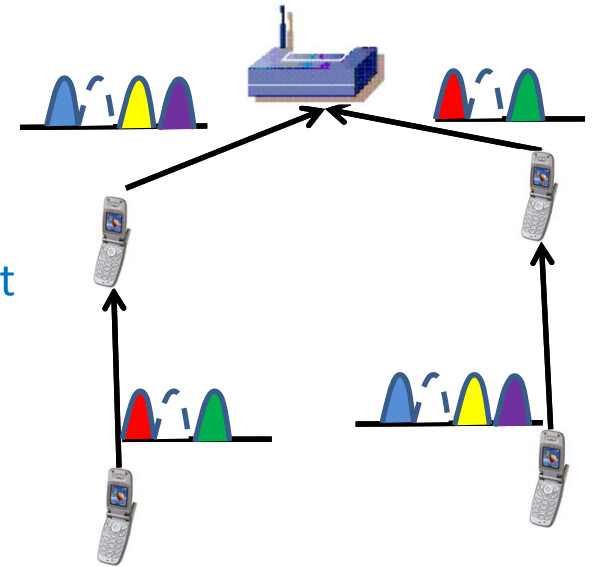
$$\sum_{j \in N} P_{ij} \leq P_{Tx,i} \quad \forall i \in N$$

$$W \log_2 \left( 1 + \frac{g_{ij} P_{ij}}{N_0 W} \right) \geq f_{ij} \quad \forall (i,j) \in (N,N)$$

Total Transmit Power Minimization

Individual Transmit Power Constraint

Capacity Constraint



Interference, flow conservation, half duplex constraints

## Notation

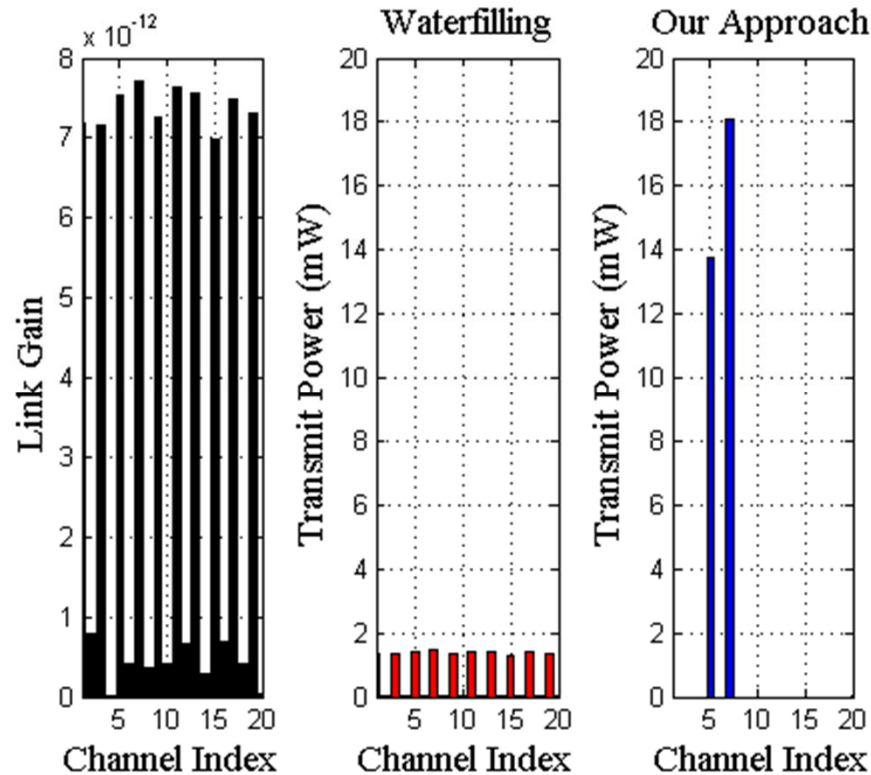
$N$  – Set of nodes.  $P_{Tx,i}$  – Transmit power of node  $i$ .

$P_{ij}$  – Emitted power at link  $ij$

$W$  – Bandwidth,  $N_0$  – Noise Spectral Density,  $g_{ij}$  – Link gain of  $ij$ ,  $f_{ij}$  – Flow at  $ij$ .

# Comparison with Waterfilling - I

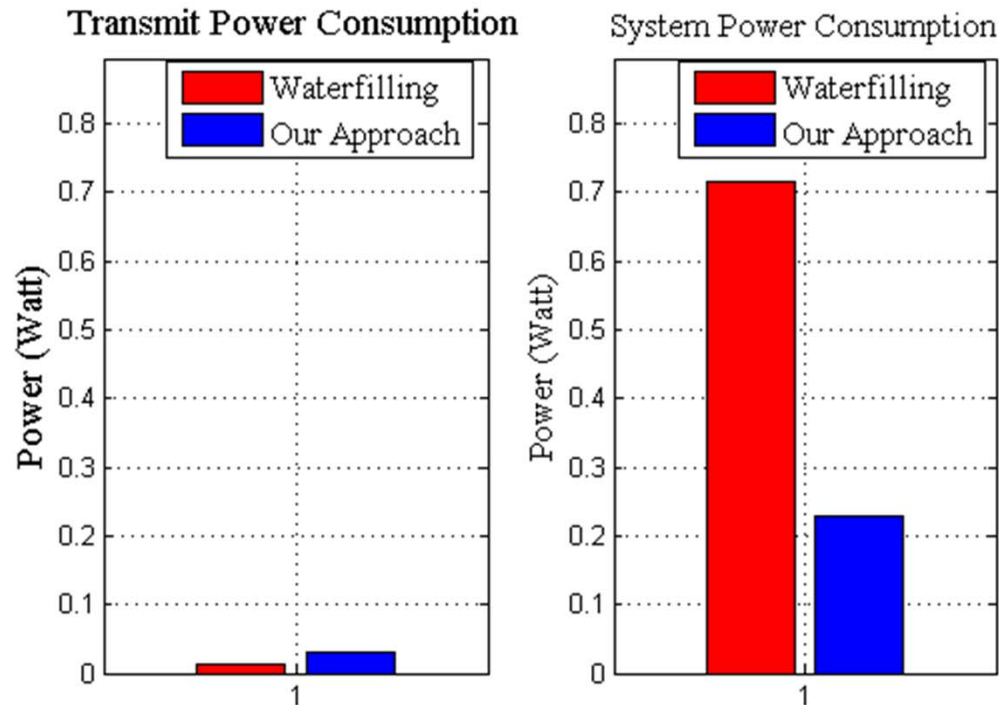
## Point-to-Point Link



- Channel width – 3 MHz. Minimum required rate – 18 Mbps.
- Waterfilling selects good channels across the whole list.
- Our approach selects two non-contiguous good neighbors.

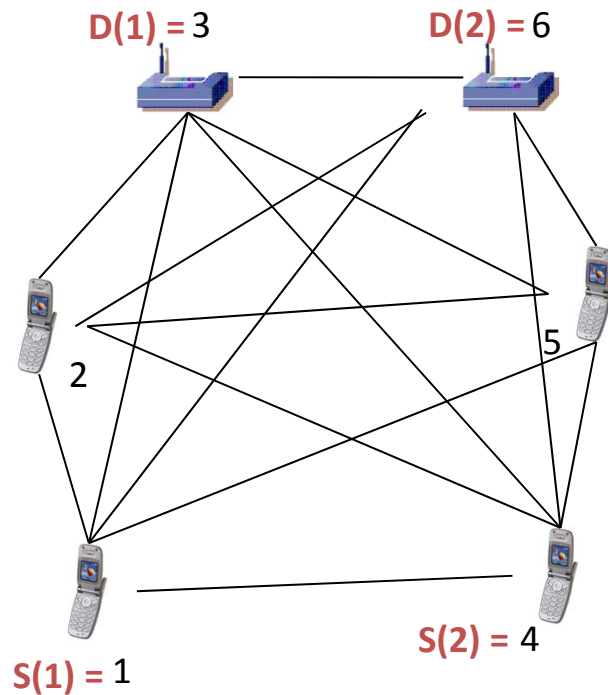
# Comparison with Waterfilling - II

Point-to-Point Link



- Waterfilling consumes less transmit power.
- Our approach consumes less system power.

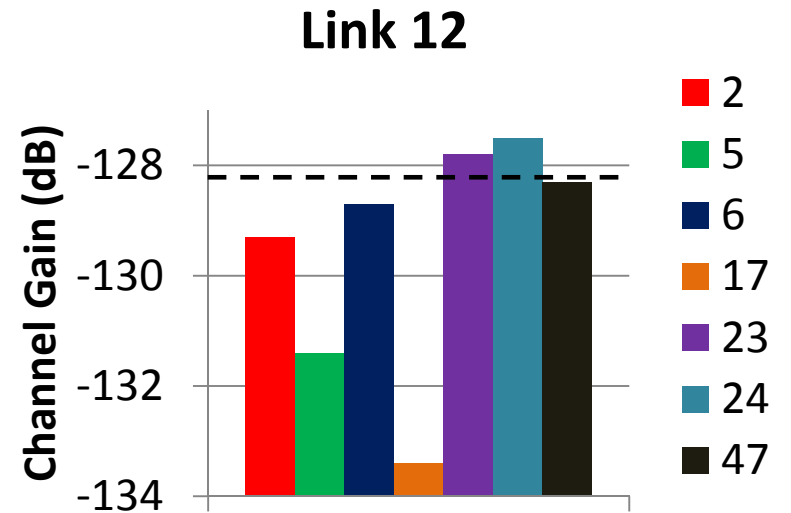
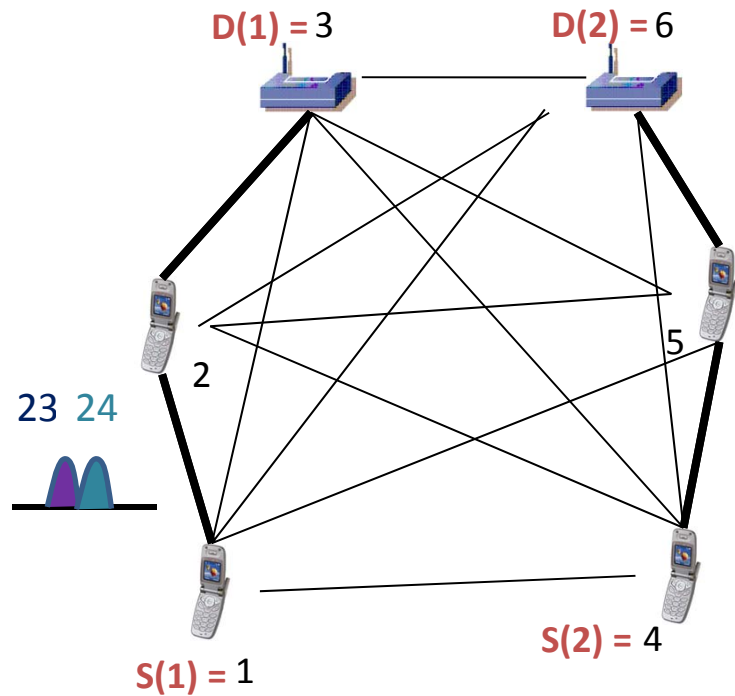
# Multi-hop Scenario (TV Bands in Wichita, KS)



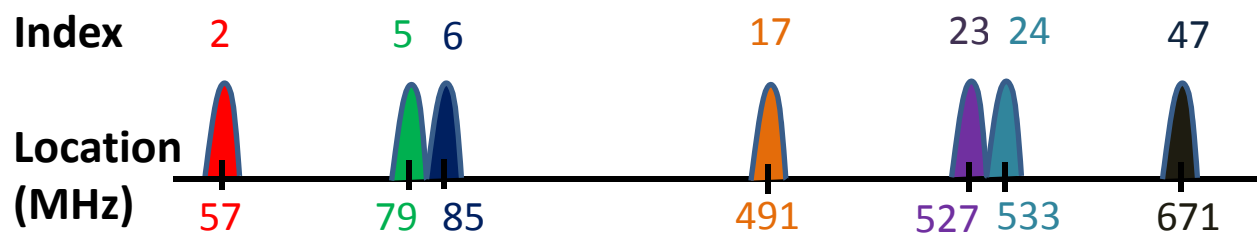
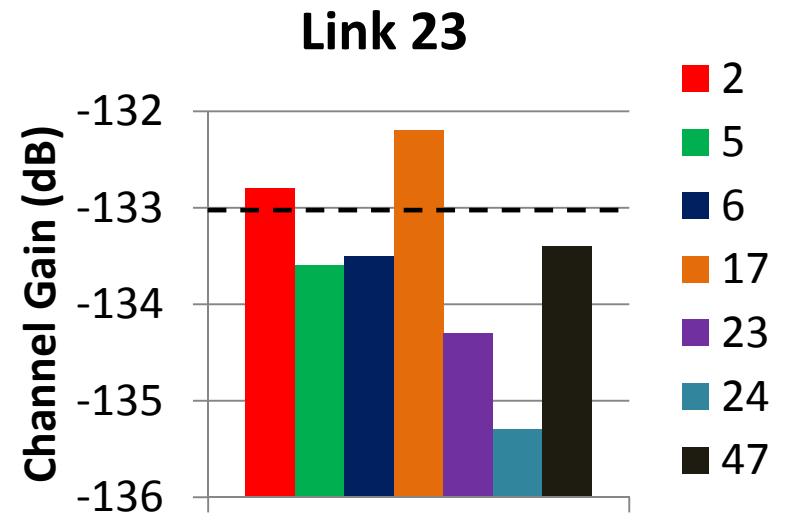
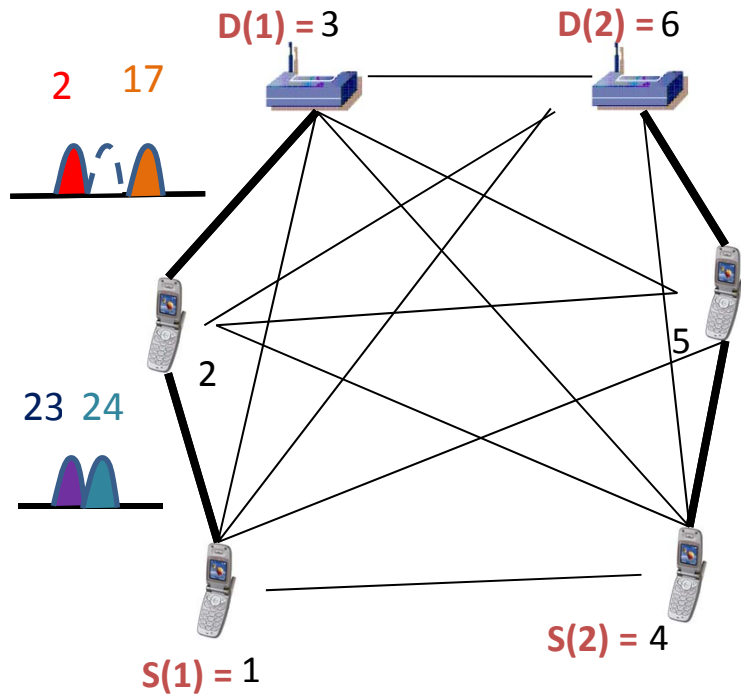
- Channel width – 6 MHz.
- Two sessions.
- Required rate – 10 Mbps.
- Node 1 transmits to 3.
- Node 2 transmits to 4.



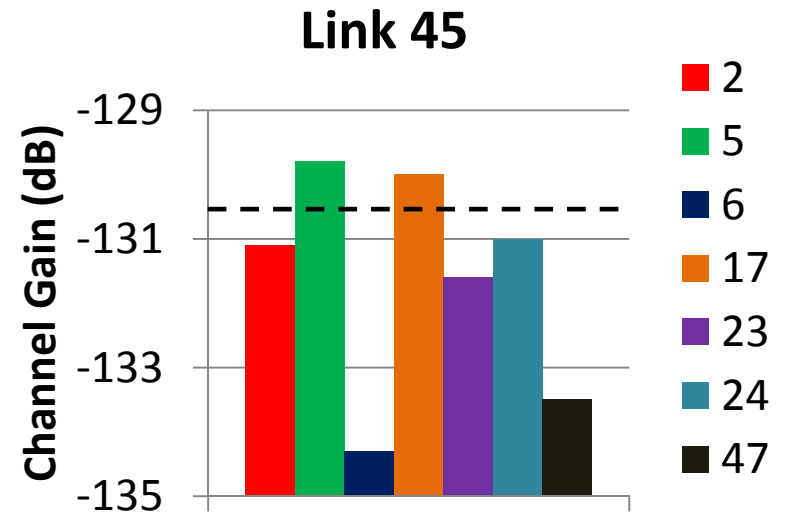
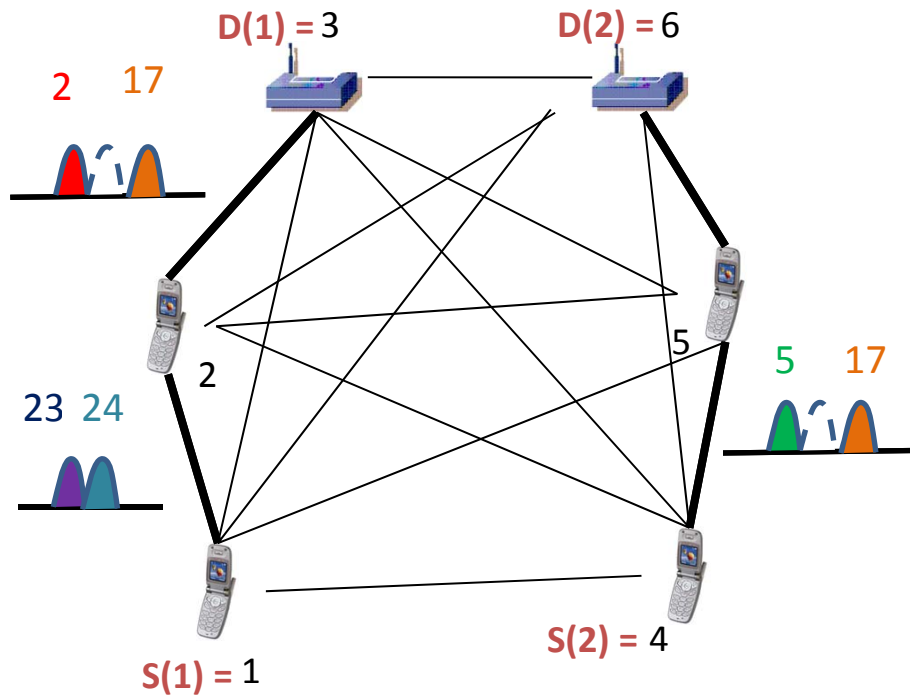
# Waterfilling Approach



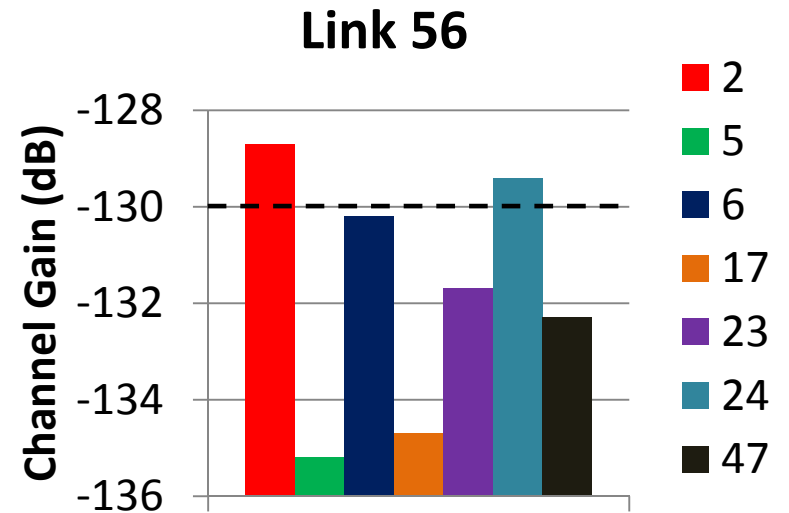
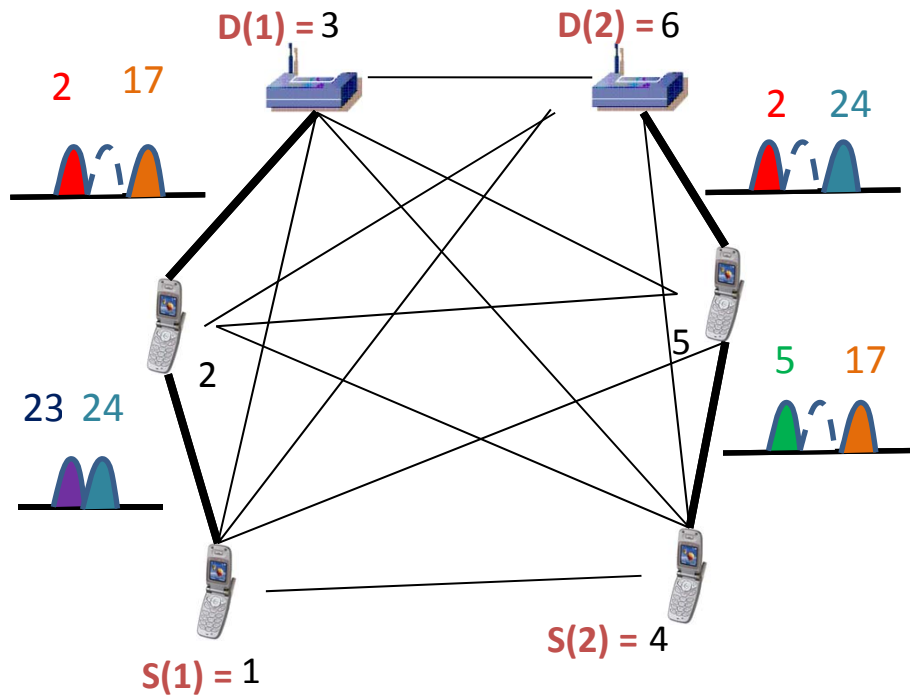
# Waterfilling Approach



# Waterfilling Approach

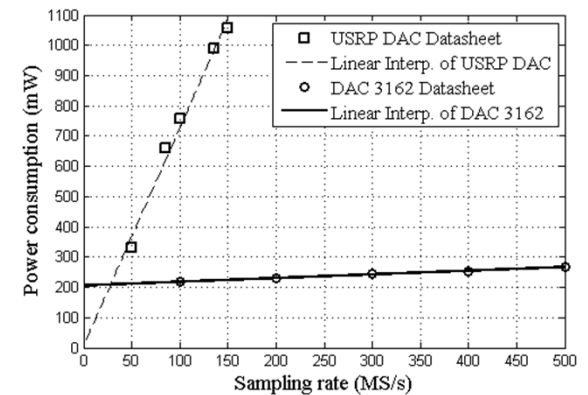
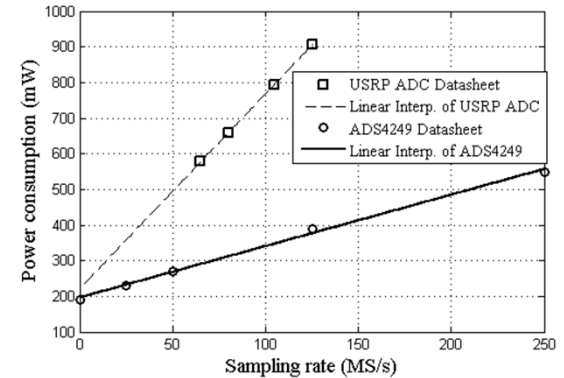
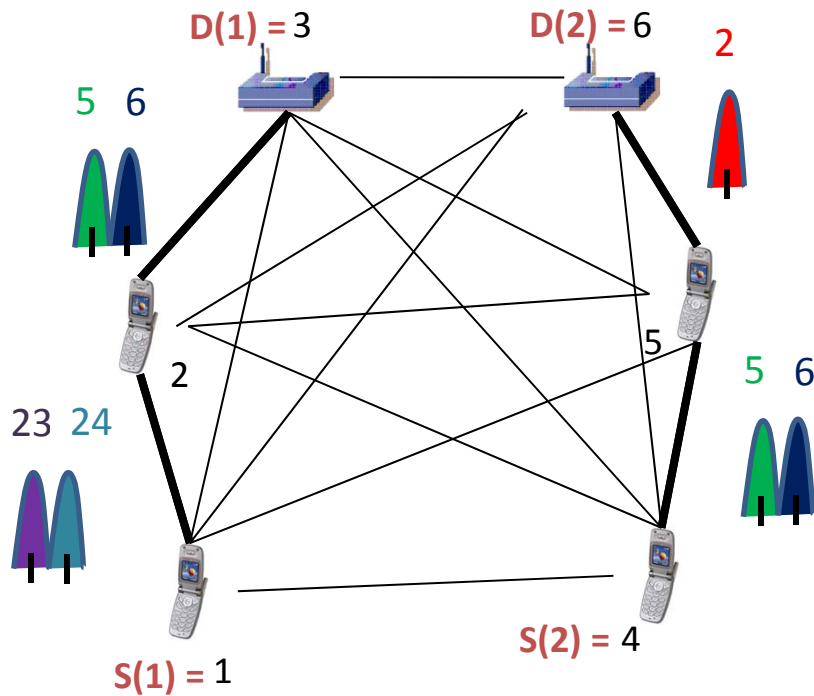


# Waterfilling Approach

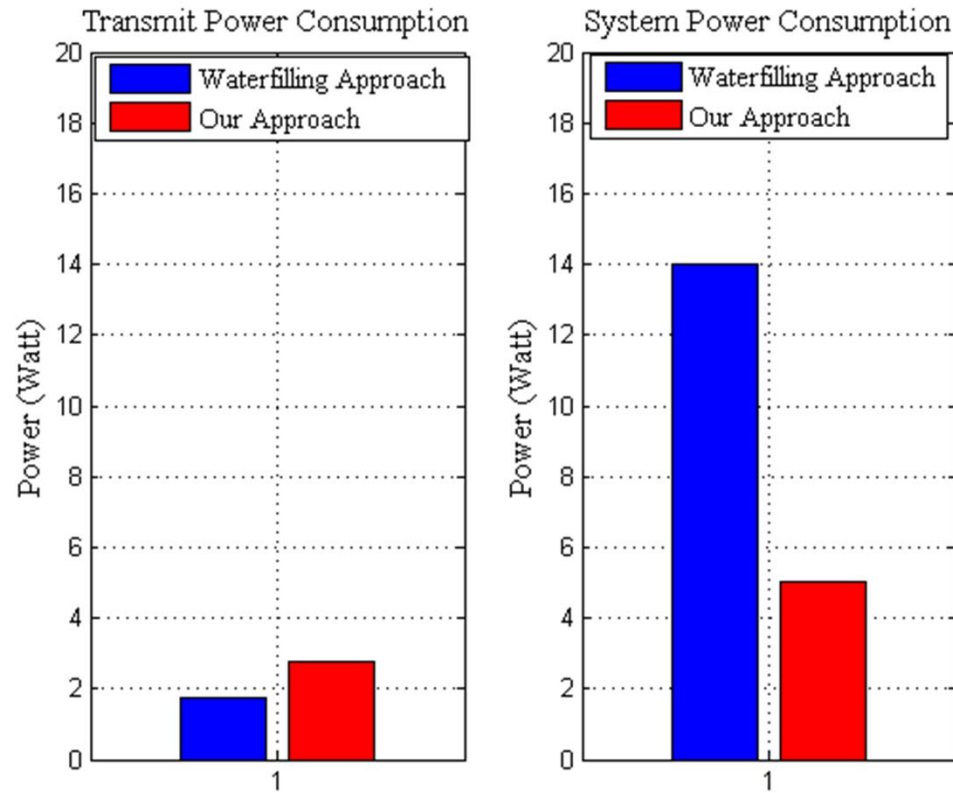




# Our Approach (Low Power ADC & DAC)

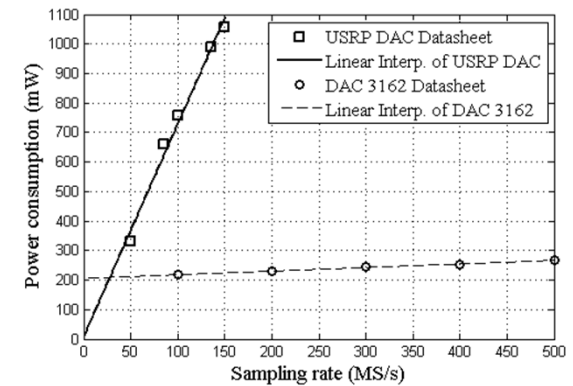
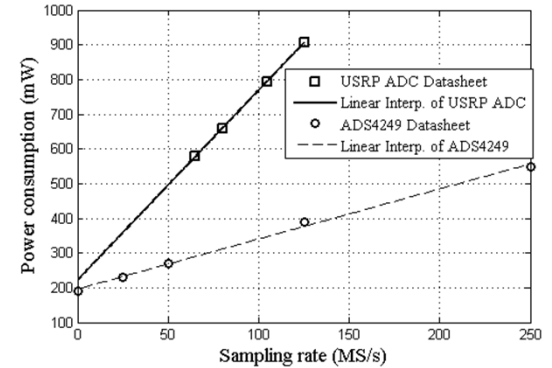
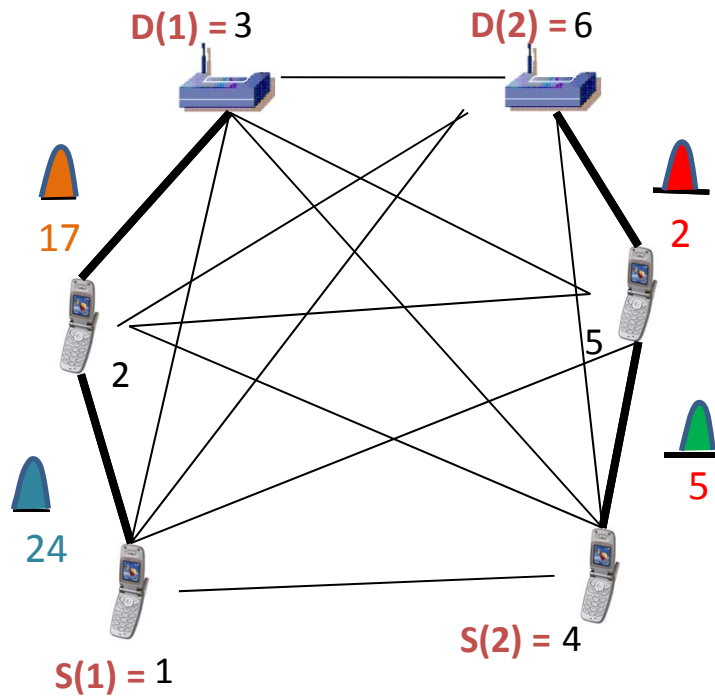


# Comparison with Waterfilling (Low Power ADC & DAC)

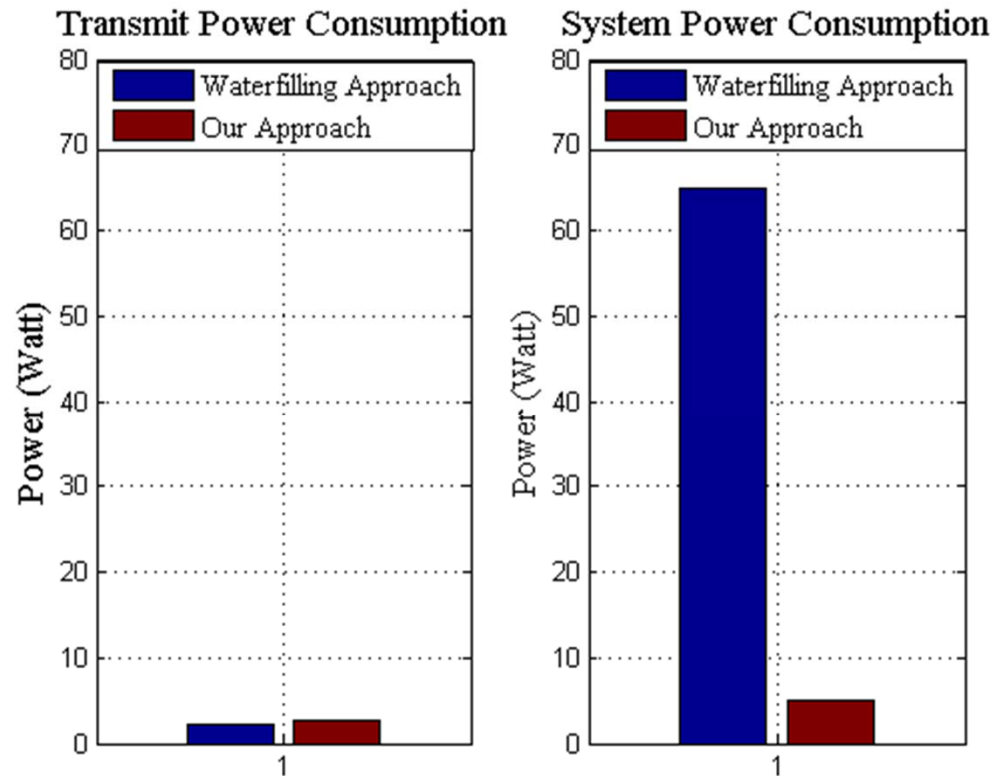


- Our approach reduces system power consumption by 4 dB.

# Our Approach (USRP ADC & DAC)



# Comparison with Waterfilling (USRP ADC & DAC)



- USRP ADC and DAC's power consumption curves are steeper.
  - Waterfilling spans more spectrum and consumes a lot of system power
- Our approach reduces system power consumption by 10 dB!

# Conclusion

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- Researchers focus on channel gains and traffic demands to determine power control, scheduling and routing variables
- Our results reveal that hardware configuration of the radio front ends, e.g., slope of ADC and DAC power consumption curves, can influence these variables.

# Future Works

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- Power consumption models of programmable amplifier
  - Non-linear due to “bandwidth gain product”
- Investigate multi-frond-end radio’s power consumption
  - Analog power may increase since there are multiple components
  - Digital power may decrease since each ADC/DAC spans narrower spectrum

# Questions ?

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Thank You !

# Power Minimization

## Transmit Power Minimization (Waterfilling)

$$\begin{aligned} \min \quad & \sum_{m \in M} p_m \\ \text{s.t.} \quad & \sum_{m \in M} W \log_2 \left( 1 + \frac{p_m g_m}{N_0 W} \right) \geq r \\ & p_m \geq 0 \quad \forall m \in M \end{aligned}$$

## System Power Minimization (Our Approach)

$$\begin{aligned} \min \quad & \sum_{m \in M} p_m + \alpha_1 + \alpha_2 f_s + \beta_1 + \beta_2 f_s \\ \text{s.t.} \quad & \sum_{m \in M} W \log_2 \left( 1 + \frac{p_m g_m}{N_0 W} \right) \geq r \\ & \text{Spectrum Span Constraints} \\ & p_m \geq 0 \quad \forall m \in M \end{aligned}$$



# References

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