

# Spatio-Temporal Access Control

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# Outline

- Introduction of STAC
- STAC Model
- Seamless Feeding Architecture for STAC
- Summary

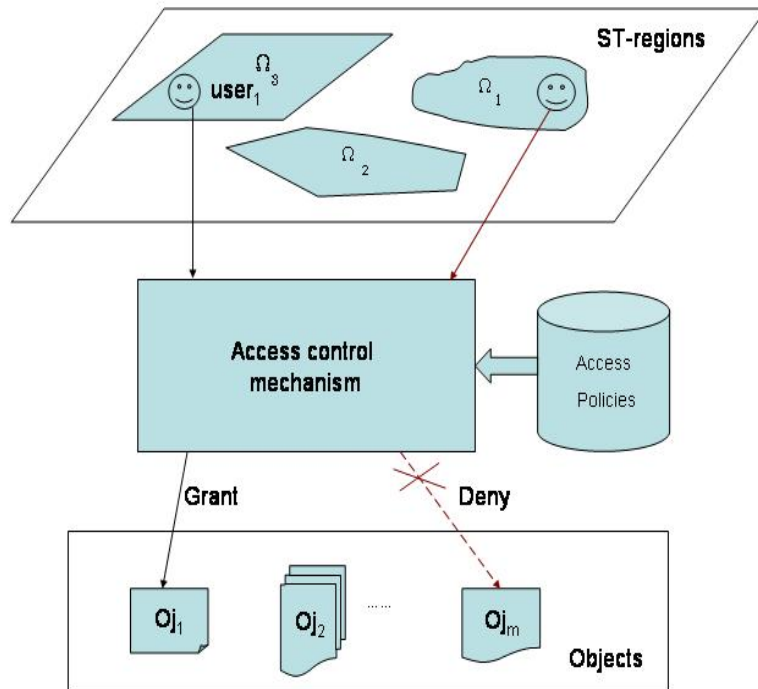
# Introduction to STAC

- What is the *conventional* way to authenticate the access to a resource?

Login Name  [Help]      Identity check  
Password  Enter

- Identity Based Access Control (IBAC) is inconvenient and unnecessary in certain types of scenarios.
- Instead, a user's *spatio-temporal* context is more desirable for basing access control upon.
  - E.g. A company may restrict its confidential documents so that they can only be accessed while inside a building during normal business hours.
- *Spatio-Temporal Access Control (STAC)* allows for objects to be accessed only if the accessing entity is in the right place at the right time.

# STAC Model



- Five basic components
  - Users: USERS
  - Objects: OBS
  - Operations: OPS
  - Permissions:  
 $PRMS \subseteq 2^{(OPS \times OBS)}$
  - Spatio-temporal regions: ST-regions
- Access policies

What makes STAC different from conventional AC systems?

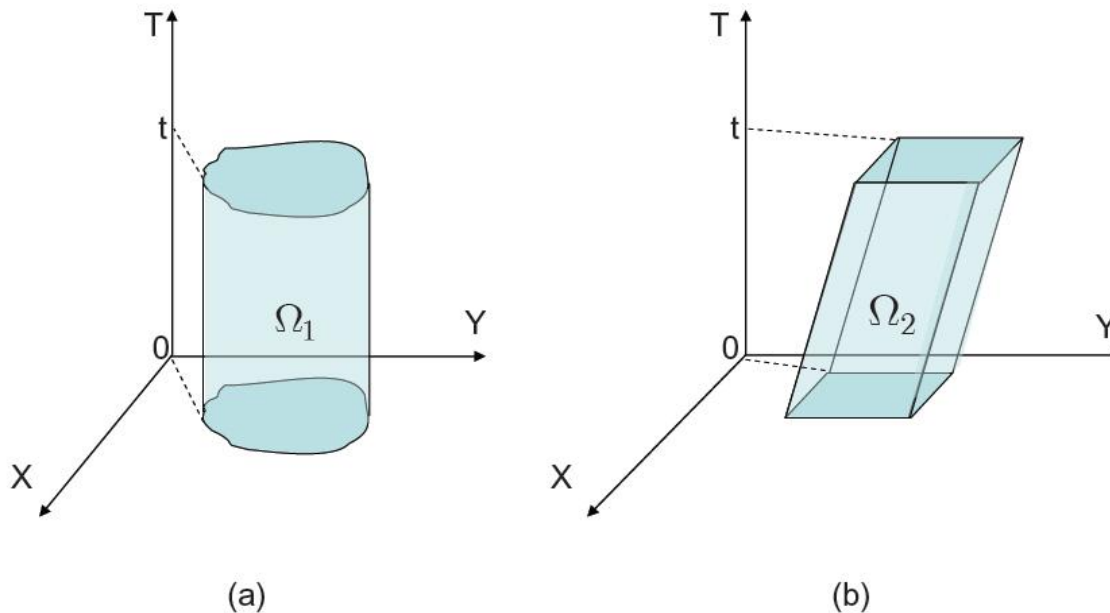
*The definition and representation of **Objects**, **ST-regions** and **Access Policies**.*

# STAC Components-1

- Objects: endowed with temporal character
  - Static
  - Streaming: continually evolves with time
    - E.g. a movie  $Mv$  broadcast to the entire network
    - Break down streaming objects into pieces
      - $Mv = \{ Mv_1[0, 10), Mv_2[10,20), Mv_3[20,30) \}$
      - *Object atom*: the smallest constituent piece that a larger object can be decomposed, decided by the *temporal resolution* of a STAC system.
  
- ST-region: a set of 3-tuple  $\Omega = \{(x, y, t): \text{valid areas in space and time}\}$ 
  - Visualize as a continuous region instead of a set of discrete points
  - A ST-region  $\Omega$  is called the *secure ST-region of (ob, op)* if the operation  $op$  is allowed to be performed on the object  $ob$  at  $\Omega$ .

# STAC Components-2

## Examples of ST-regions

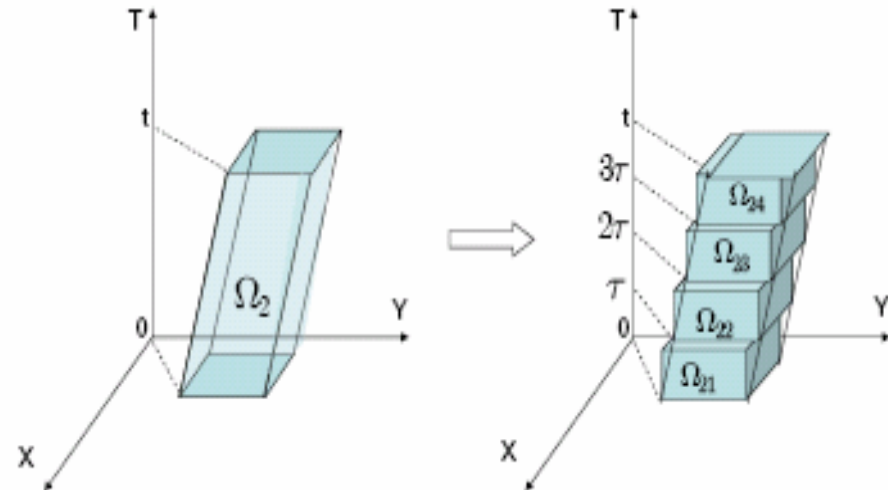


- $\Omega_1$  : a spatial region that is **constantly** specified from time 0 to time  $t$
- $\Omega_2$  : a spatial region that **varies with time**. It requires that a user must move in a specific manner in order to maintain access privileges to an object.

# STAC Components-3

## Decomposing a ST-Region

- Granulate the ST-regions into **atom ST-regions**.
- Approximate each atom ST-region as a **spatially constant** region.
- Facilitate the enforcement of some policies by decomposing ST-regions and objects.



# STAC Components-4

## Access policies and their representations

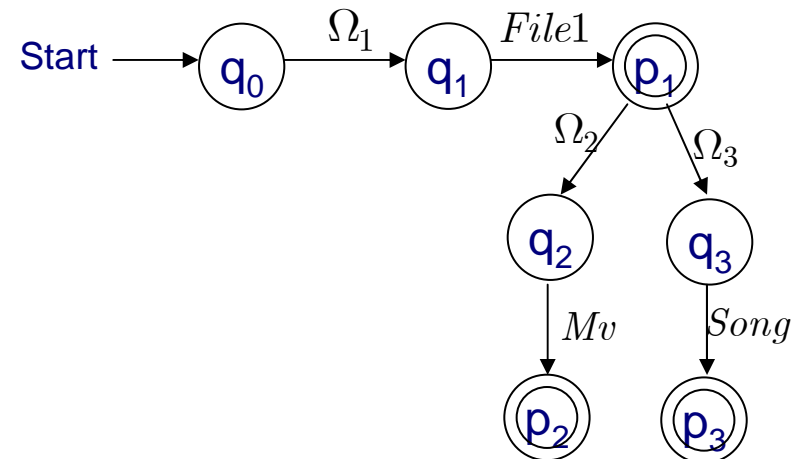
- **Basic policy:**  $A = \{(\Omega; op; O_j)\}$ , interpreted as within the ST-region  $\Omega$ , the operation  $op$  on object  $O_j$  is approved.

- **Access Control Matrix** is naturally used to represent basic policies.

	$O_{j_1}$	$O_{j_2}$	.....	$O_{j_m}$
$\Omega_1$	1	rw_		101
$\Omega_2$	0	r_		000
$\Omega_3$	0	r_x		001

- **Stateful policy:** Historical information is needed. What you are allowed to access depends on what you've previously accessed.

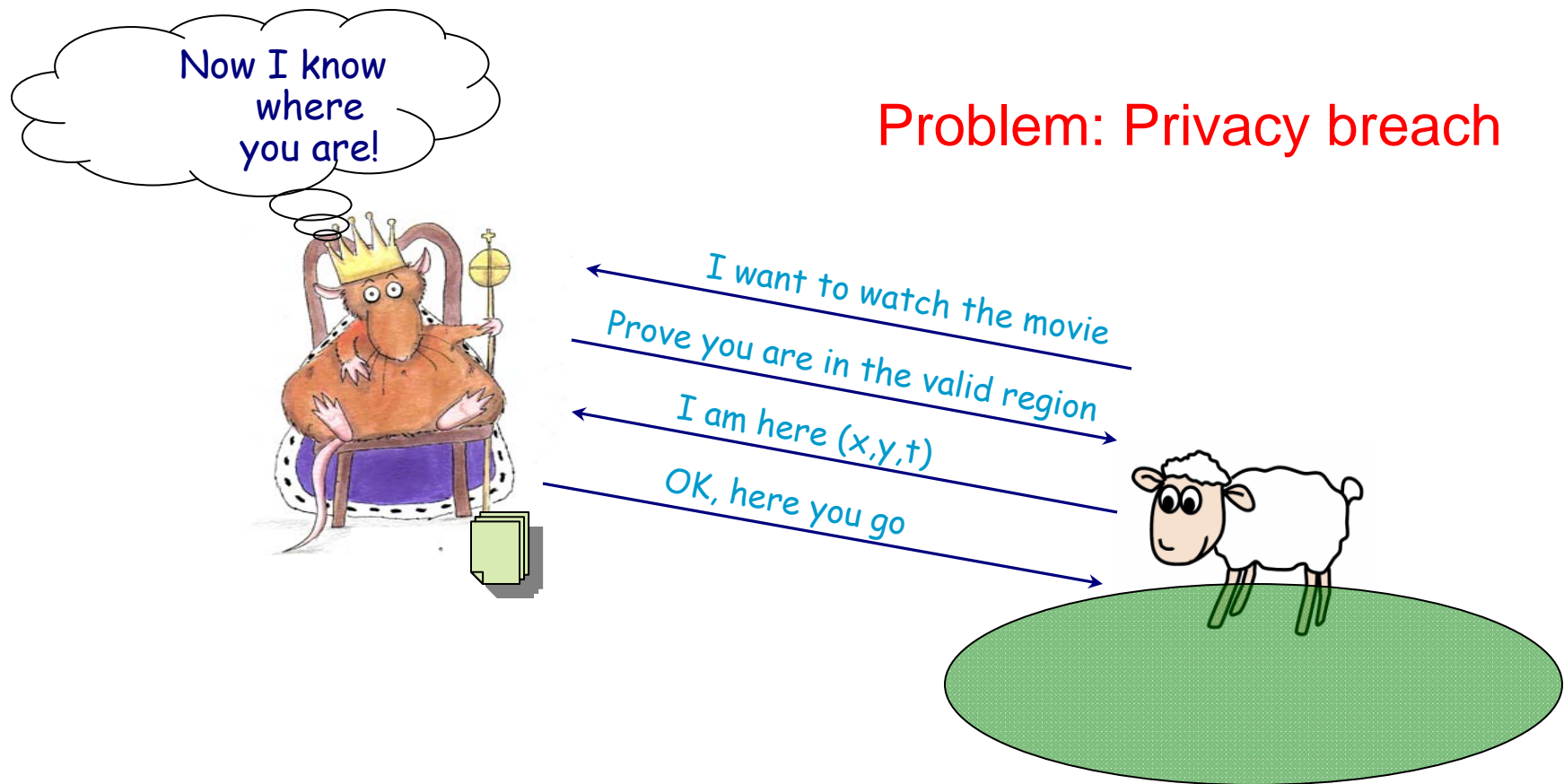
- **Finite Automata** is convenient for representing stateful policies.



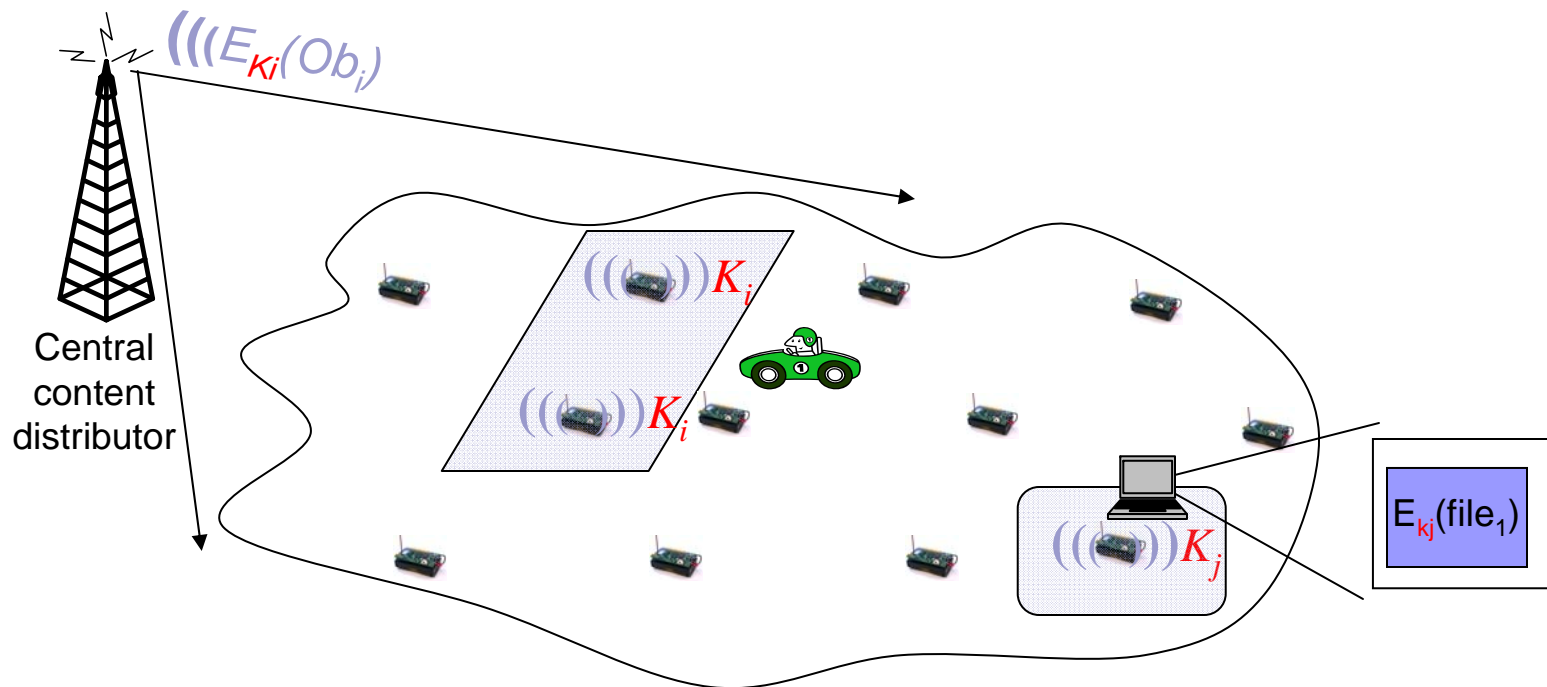


# How to enforce STAC?

- Centralized Interacting Architectures



# STAC through Seamless Feeding Architecture



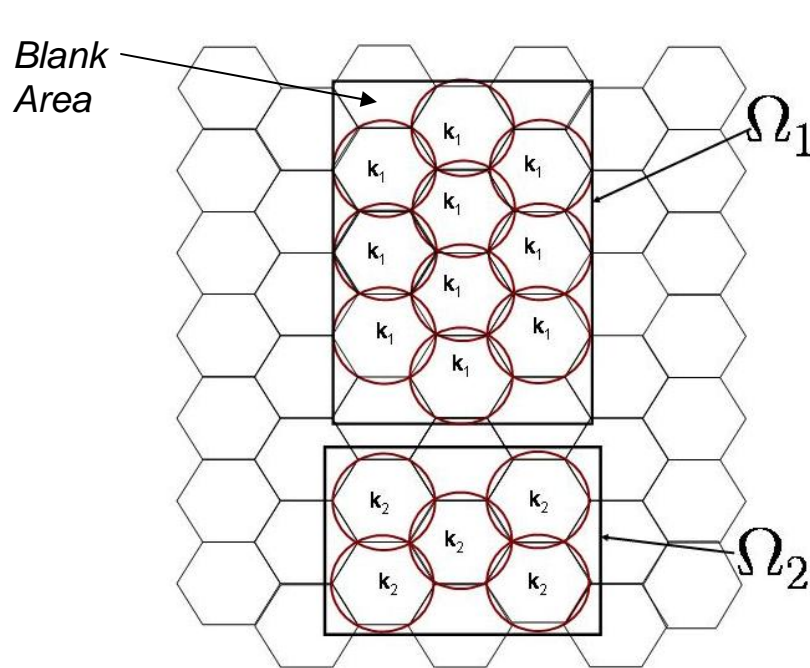
- Objects: **Encrypted** with keys and broadcasted to the entire network
- Wireless nodes: **Inject decryption keys** to their transmission scope as scheduled
- Mobile users: Have to **appear at the right place at right time to get the decryption keys.**

***No localization is needed;  
Users don't interact with any other entity!***

# Wireless Nodes Deployment & Key Assignment

- Basic scheme:
  - The region of interest is divided into regular hexagons.
  - One node is deployed at the center of each hexagon.
  - Each node's radio is isotropic and with radius  $r=a$ ,  
 $a$  = the length of hexagon edge.

Caveat: In reality, propagation does not terminate suddenly!!!



E.g. :

Policy---

$O_1$  can be accessed only within  $\Omega_1$ ;  
 $O_2$  can be accessed only within  $\Omega_2$

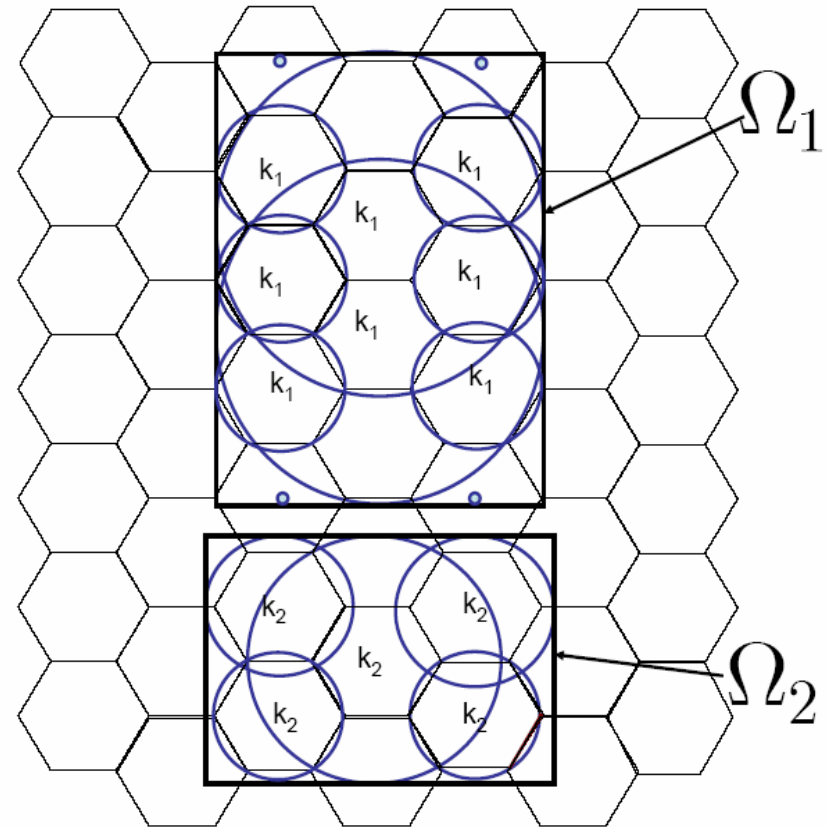
$O_2$

Scheme---

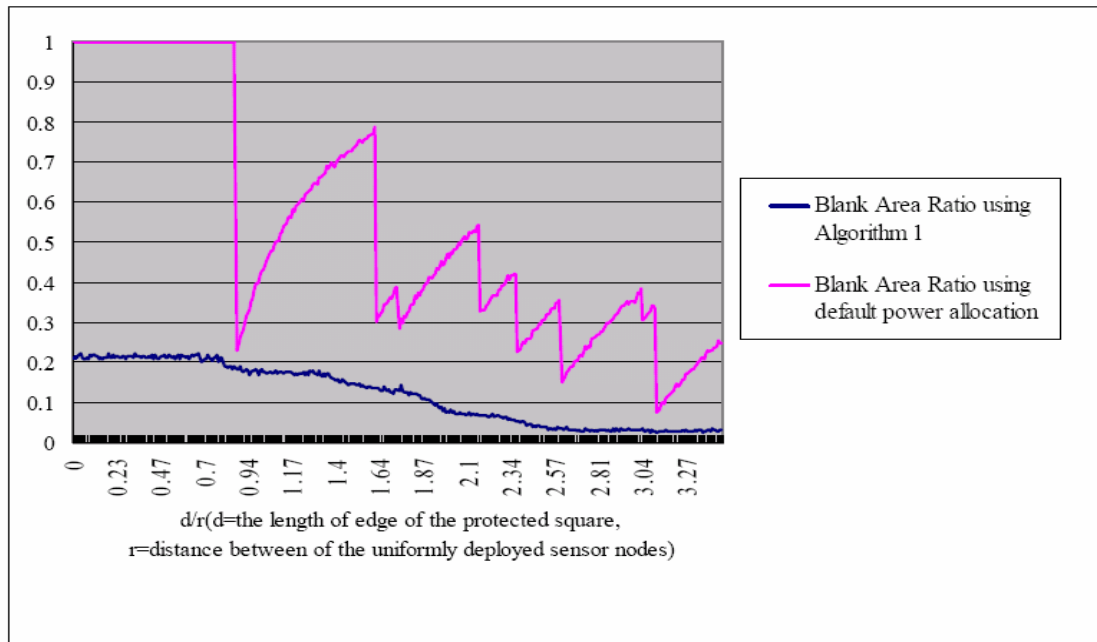
- Encrypt  $O_1$  and  $O_2$ .  $k_1$  and  $k_2$  are their decryption keys respectively.
- Assign  $k_1$  to all the nodes whose radio discs are inside the rectangle  $\Omega_1$  and  $k_2$  to the nodes whose radio discs are inside  $\Omega_2$

# Improving the Coverage by Power Allocation Adjustment

- Security point of view:
  - Keys leak outside the desired ST-region is considered as security weakness.
- Aims at best cover from inside the region
- Algorithm:
  - For each node, allocate the power that maximally cover the region from inside, according to some propagation model.
  - Remove the redundant nodes or power assignment



# Simulation Result



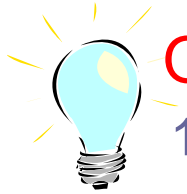
■ *Blank area ratio* = 
$$\frac{\text{Uncovered area}}{\text{Desired ST-region area}}$$

■ In the simulation:

□ The desired ST-region is a square spatial region with sides of length  $d$ .

□ Change the density of the sensor nodes, distance between nodes  $r$

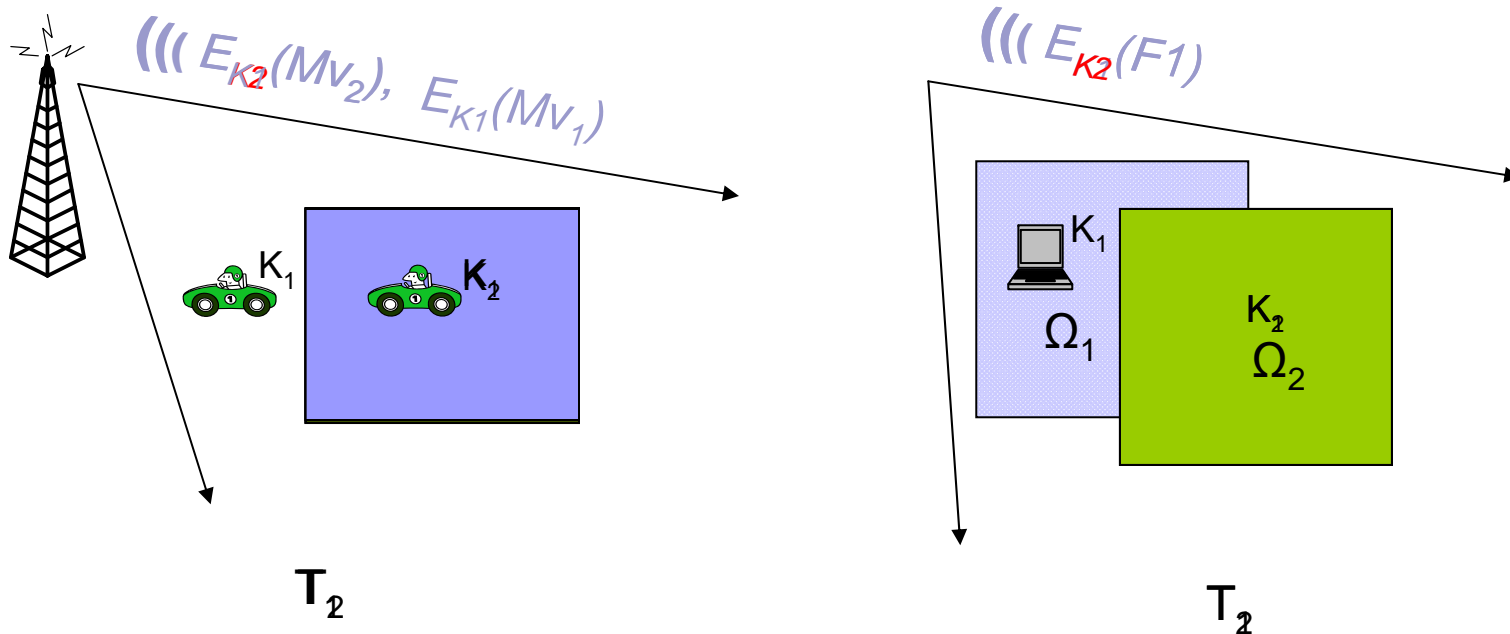
# Dynamic Encryption



**Question: Is static encryption enough to protect an object?**

1. Object is streaming

2. Object's secure ST-region is temporal related





# Dynamic Encryption

## Solution:

- Decompose streaming objects
- Decompose ST-regions on temporal axis
- Use *dynamic encryption* :
  - Encrypt objects with different keys at different time points
- Wireless nodes transmit the corresponding decryption keys at different time points.
- For stronger restrictions, we may need assistance from the OS! (e.g. once you have decrypted the file, you can always decrypt it!)

## Another Problem :

- *How do we let the wireless nodes update the keys?*
- Do we issue updated keys to each node every time the key needs to change?

**Significant overhead!** Future Research!



# Summary

- Examined the new class of location based services--- Spatio-Temporal Access Control (STAC).
  - STAC model
- Proposed the Seamless Feeding Architecture to support STAC
  - Algorithm for Optimizing the covered region
  - Dynamic Encryption
- Our mechanism:
  - Reduces the risk of privacy breach,
  - Resistant to Positioning Spoofing,
  - Facilitates new classes of applications with little effort.
    - Spatial-temporal scavenger hunt